

Angel Daniel Blas Carias

Android Developer

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Professional Summary

Developer with over 3 years of experience, passionate about turning ideas into innovative mobile solutions. Specialized in native Android development and technically challenging projects, with over 20 applications developed. Known for my adaptability in diverse work environments.

Work Experience.

Android Developer · Freelancer

December 2022 - November 2024

- Developed 20+ custom Android applications with a focus on e-commerce, generating additional projects and client referrals.
- Implemented MVVM architecture with Kotlin and Jetpack Compose, ensuring scalability and code maintainability.
- Effectively managed projects with timely deliveries, resulting in additional projects and client referrals.

Web Developer · Vico's Painting Concepts (Contractor)

June 2022 - November 2022

- Optimized web performance using WPO techniques, improving load times and user experience.
- Resolved critical bugs in real-time chat based on user feedback and internal testing.

Web Developer · Vico's Painting Concepts (Contractor)

March 2022 - June 2022

- Developed a complete website that simplified the process of hiring painting services.
- Implemented back-end with Node.js/Express and MySQL, following OWASP standards.
- Integrated real-time chat with Socket.io and a chatbot, improving customer service and business productivity.

Android Developer · SkyOne Group (Contractor)

January 2022 - March 2022

- Completed migration of the Java application to Kotlin, preserving all functionalities.
- Implemented MVVM architecture and redesigned the UI, improving usability and scalability.
- Optimized performance, significantly reducing load times and memory usage.

Web Developer · SkyOne Group (Contractor)

November 2021 - January 2022

- Developed a web platform for subscriptions to an entertainment application.
- Integrated PayPal as the main payment system, ensuring smooth and reliable processing.
- Implemented OWASP security measures and WPO/SEO optimization techniques.

Personal Projects

DeepCode Studio

September 2023 - Present

- Developing a highly customizable code editor for assembly languages, built with Kotlin, Java, Lex, and Swing.
- Focused on enhancing productivity for the reverse engineering community.
- [Github](#) | [Web](#)

Skills

- **Languages:** Kotlin, Java, JavaScript/TypeScript, Dart, Python, C++, Rust.
- **Frameworks:** Jetpack Compose, XML, Flutter, NodeJS, Spring Boot, Swing, Astro.
- **Databases:** SQLite, Firebase, Supabase, Realm.
- **Tools:** Git, Gradle, Figma, Mockito, MockK, Espresso, JUnit.

Languages

- **Spanish:** Native
- **English:** B1